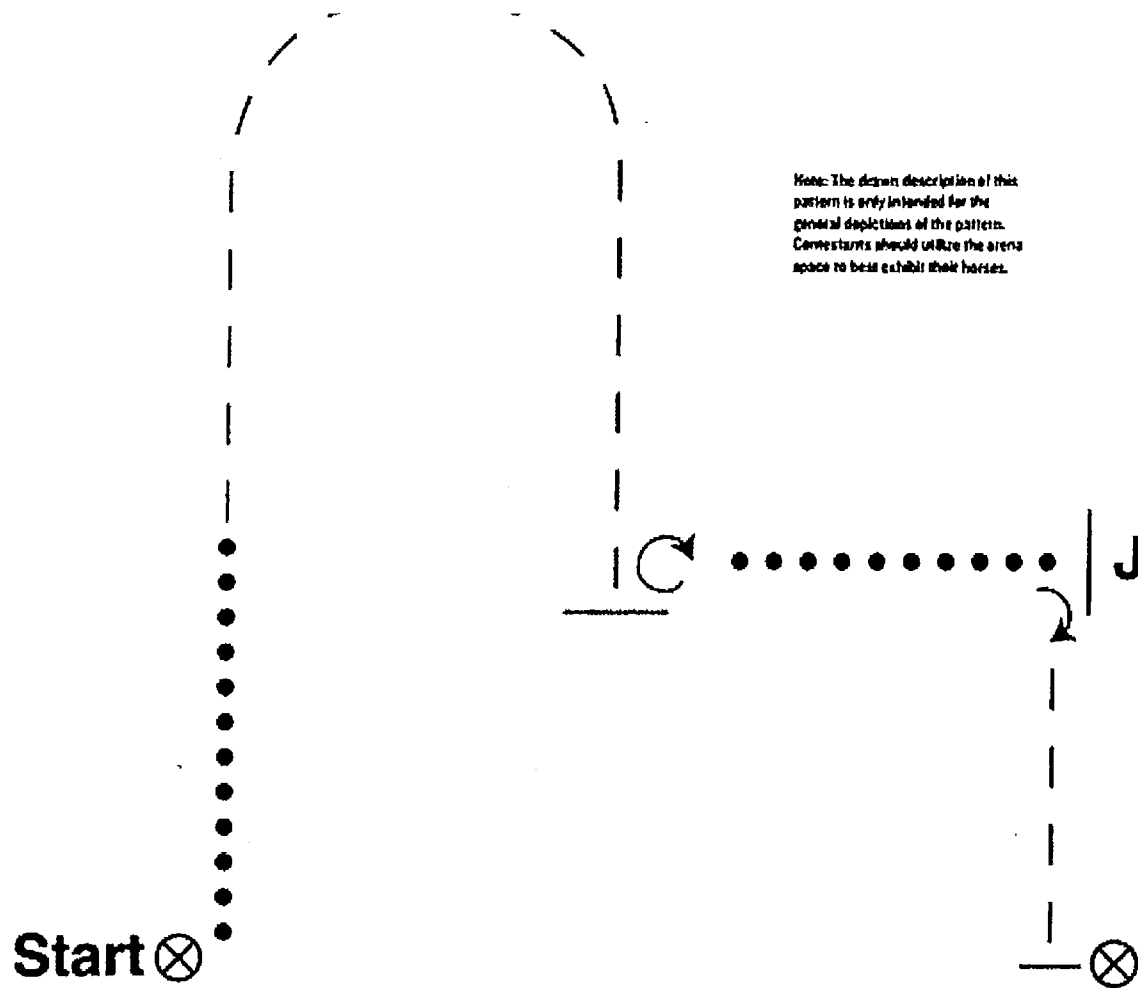


Be ready at A.

1. Trot to B.
2. Stop and perform a 540 degree turn.
3. Trot a half circle, then extended trot straight until past Judge.
4. Back until your horse's hip is even with Judge.
5. Perform a 270 degree turn.
6. Trot halfway to Judge then walk to Judge. Stop and set up for inspection.
7. When dismissed, turn 270 degrees and walk away.

Walk	----
Trot	- - - -
Back	← ⋯ ⋯ ⋯
Marker	⊙ B
Judge	● J

Pattern Provided by:
Quarter Horse Congress



Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Competitors should utilize the arena space to best exhibit their horses.

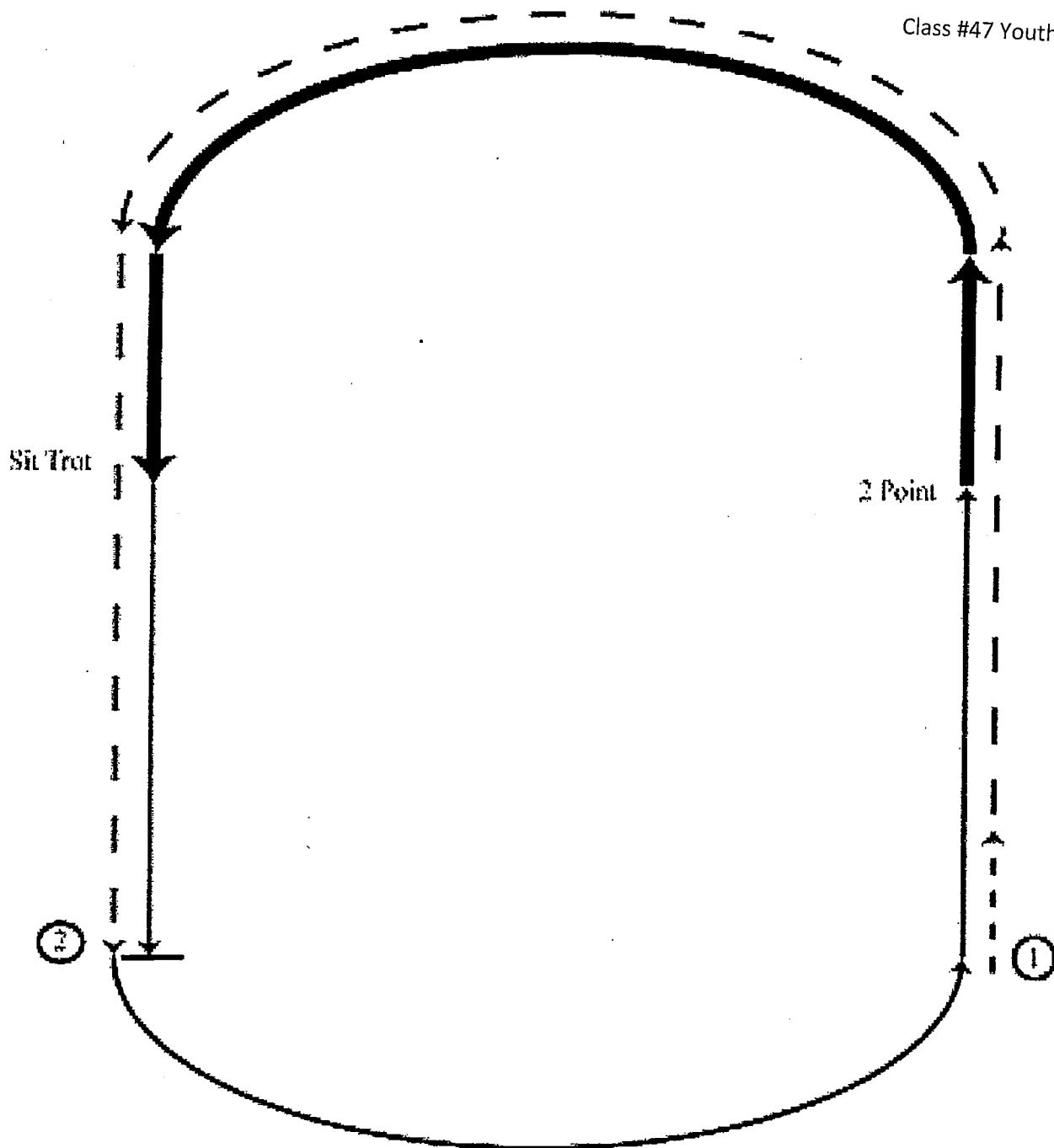
- | | |
|----------------------------------|--|
| 1. Walk ½ line | 5. Set up for inspection |
| 2. Trot around end and down line | 6. After inspection, ¼ turn and trot to marker |
| 3. Halt and execute a ¼ turn | 7. Exit at a walk or trot |
| 4. Walk to judge | |

Class 23, 24, 25

Youth W/T showmanship 10 & under

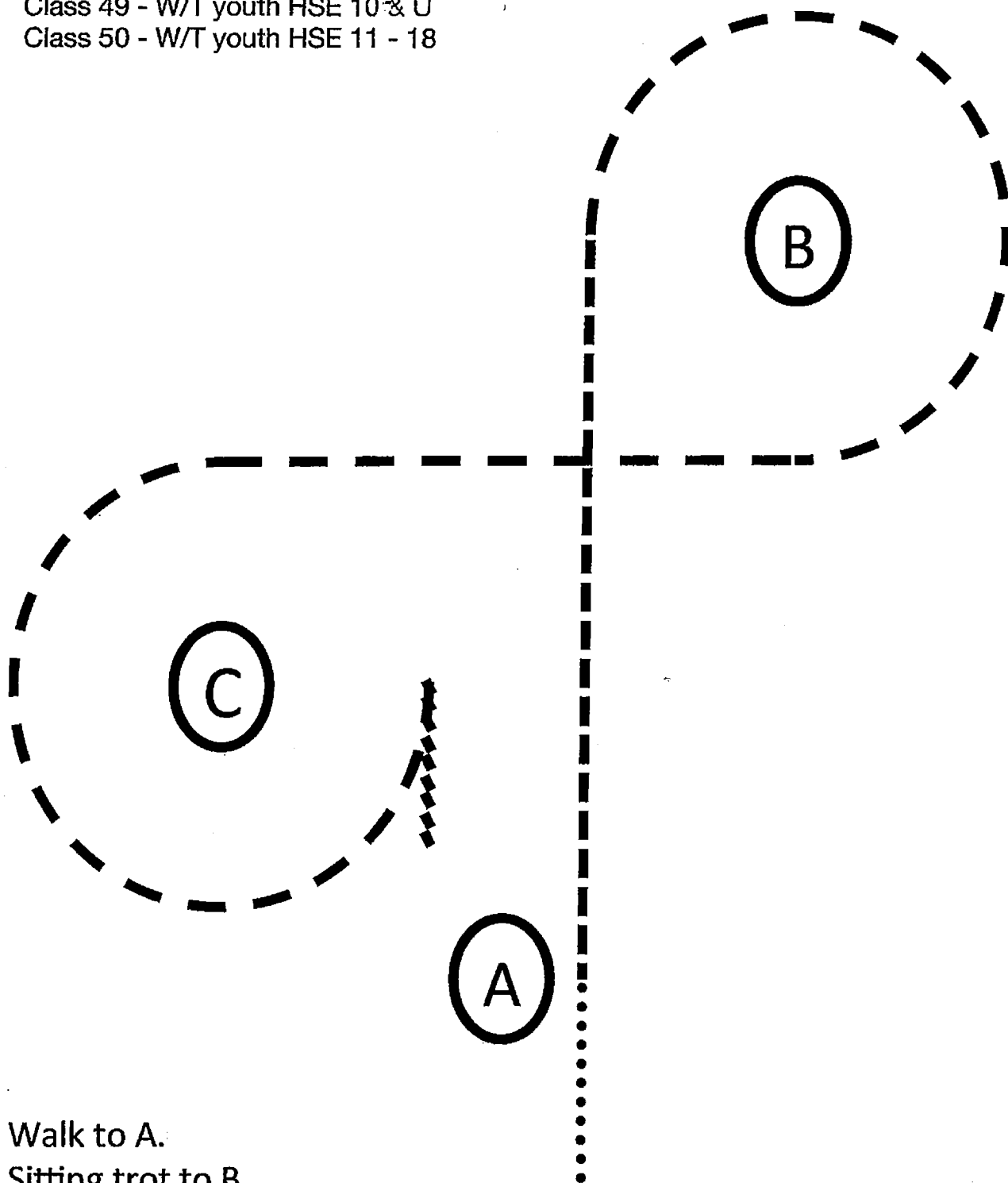
NP W/T showmanship (not ApHC approved)

Youth W/T showmanship 11 -18 (not ApHC approved)



1. At marker 1, walk 10 feet.
2. Trot on the right diagonal.
3. Midway of the end, trot in a 2 point position.
4. Midway down the long line, execute a sit trot.
5. At marker 2, canter on the left lead.
6. Midway of the long line, canter in a 2 point position. Continue around the end and half way down the long line.
7. Canter to marker 2.
8. Stop at marker 2.

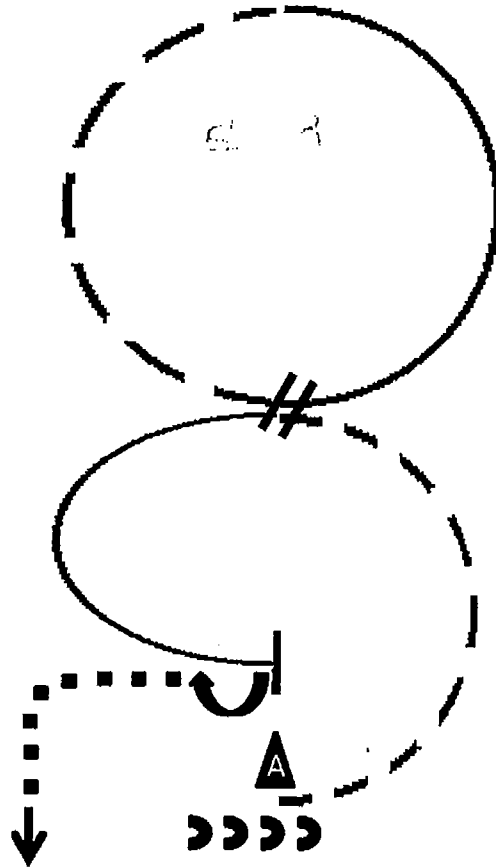
Class 48 - W/T NP HSE
Class 49 - W/T youth HSE 10 & U
Class 50 - W/T youth HSE 11 - 18



1. Walk to A.
2. Sitting trot to B.
3. Posting trot $\frac{3}{4}$ circle, centered on B.
4. Continue to C, change diagonals when even with A.
5. Trot $\frac{3}{4}$ circle, centered on C.
6. Stop; back one horse length.

class 51 NP bareback Horsemanship

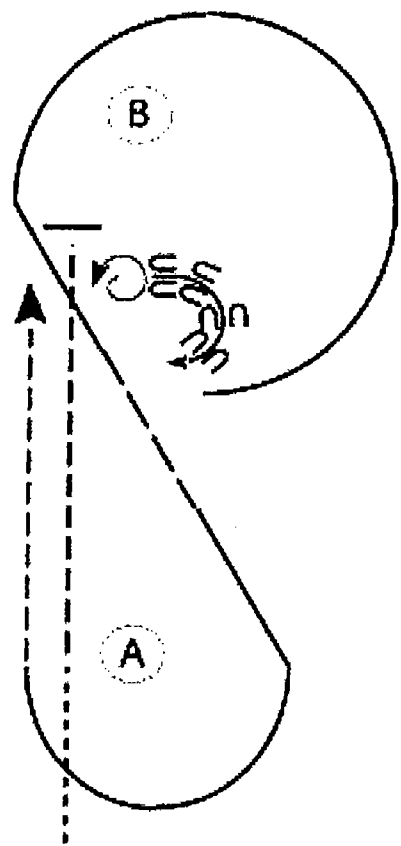
Bareback Horsemanship



1. Be ready at A, back one horse length
2. Pick up a jog and jog a left half circle as shown
3. In center, extend the jog and jog a right half circle
4. In the center at the top of the circle, pick up a right lead lope and lope a right half circle
5. Once back at center, perform a lead change and lope a small left half circle as shown
6. Once the final half circle is complete, stop and perform a 180° right hindquarter pivot
7. Walk a curve to the left; once passed A, pattern is complete

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m

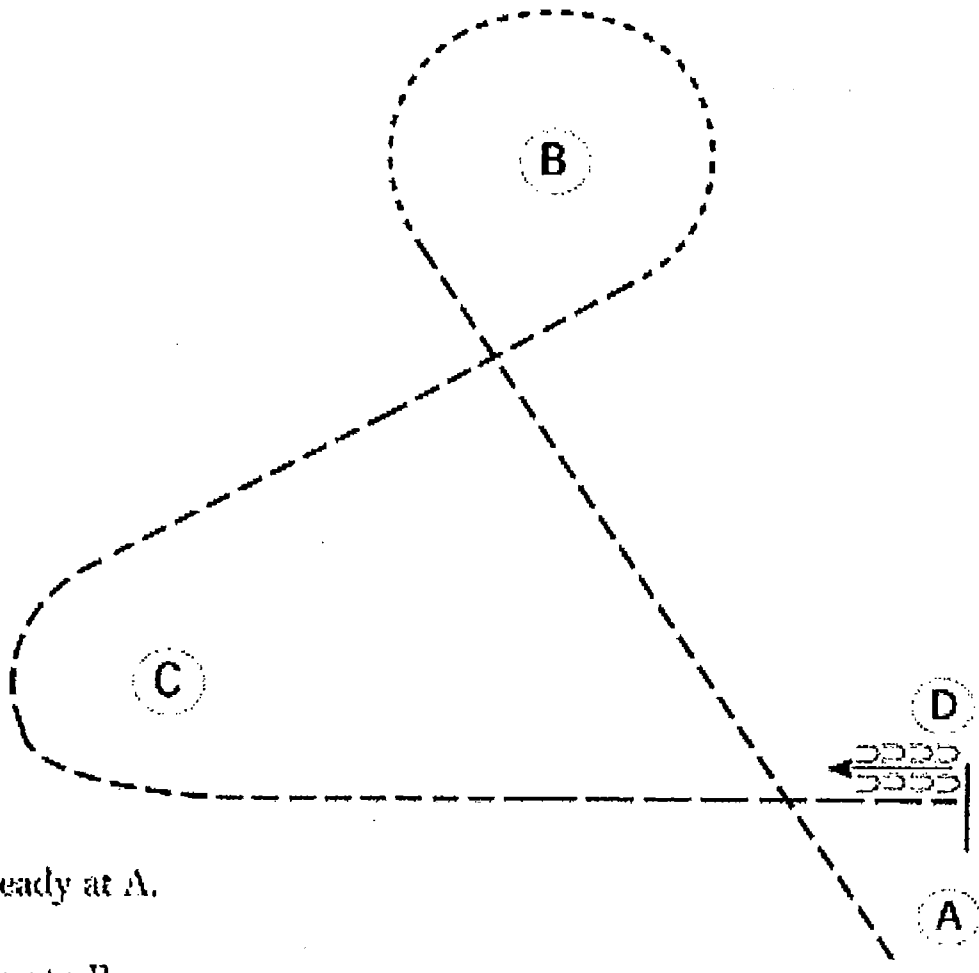


Be ready before A.

1. Walk to A.
2. Jog 2/3 of the way to B.
3. Stop and perform a 1 1/4 turn left.
4. Back a half circle to center of pattern.
5. Lope on the left lead to and around B and toward center of pattern.
6. Break to an extended jog through middle of pattern.
7. Lope on the right lead around A as shown.
8. Break to a jog at A and jog to exit.

Follow the instructions of your ring steward.

Walk
Jog	-----
Extended Jog	—————
Lope	—————
Lead Change	
Back	
Marker	



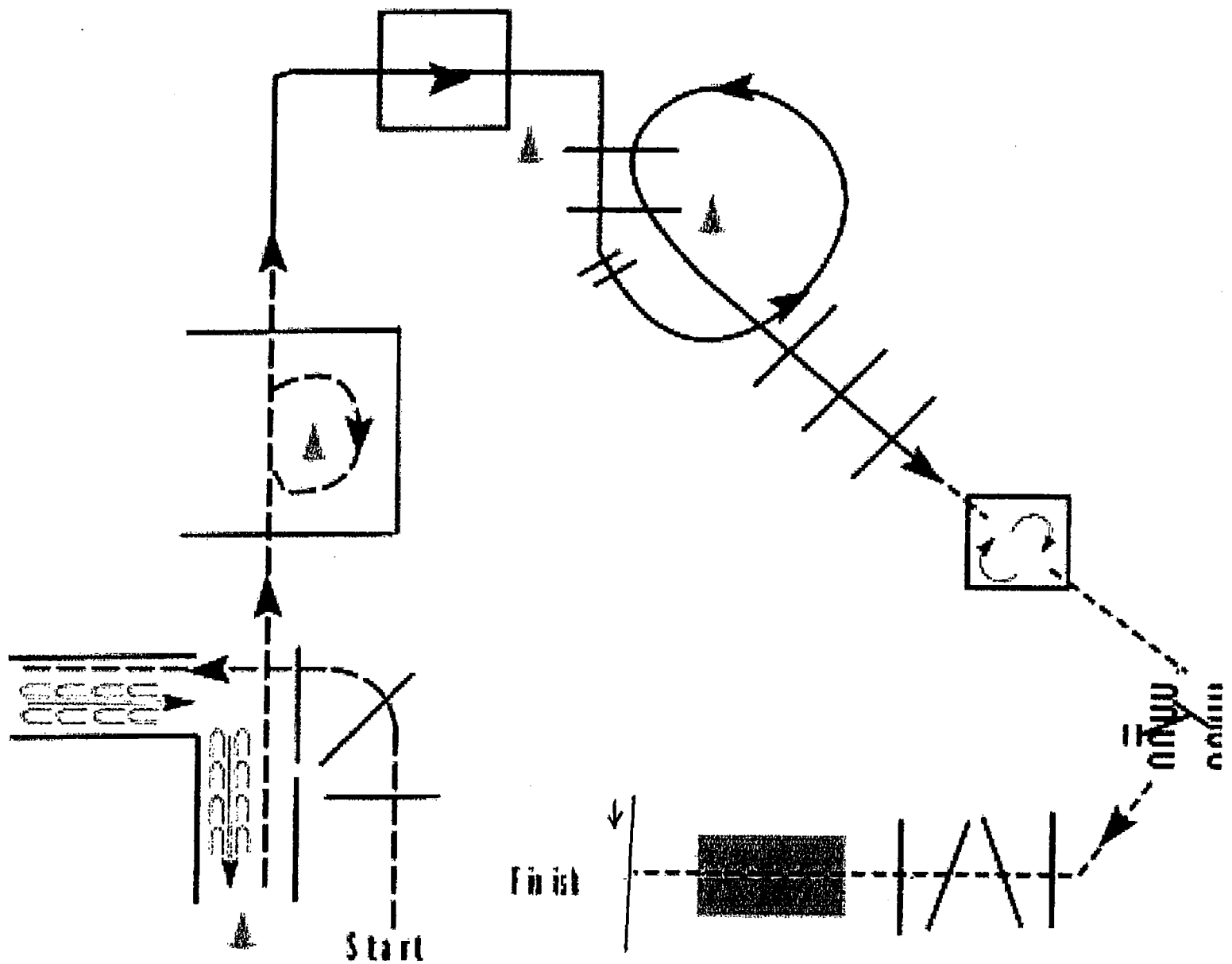
Be ready at A.

1. Jog to B.
2. At B, walk and walk around B.
3. Jog to and around C and to D.
4. Stop at D and back approximately one horse length.

Follow the instructions of your ring steward.

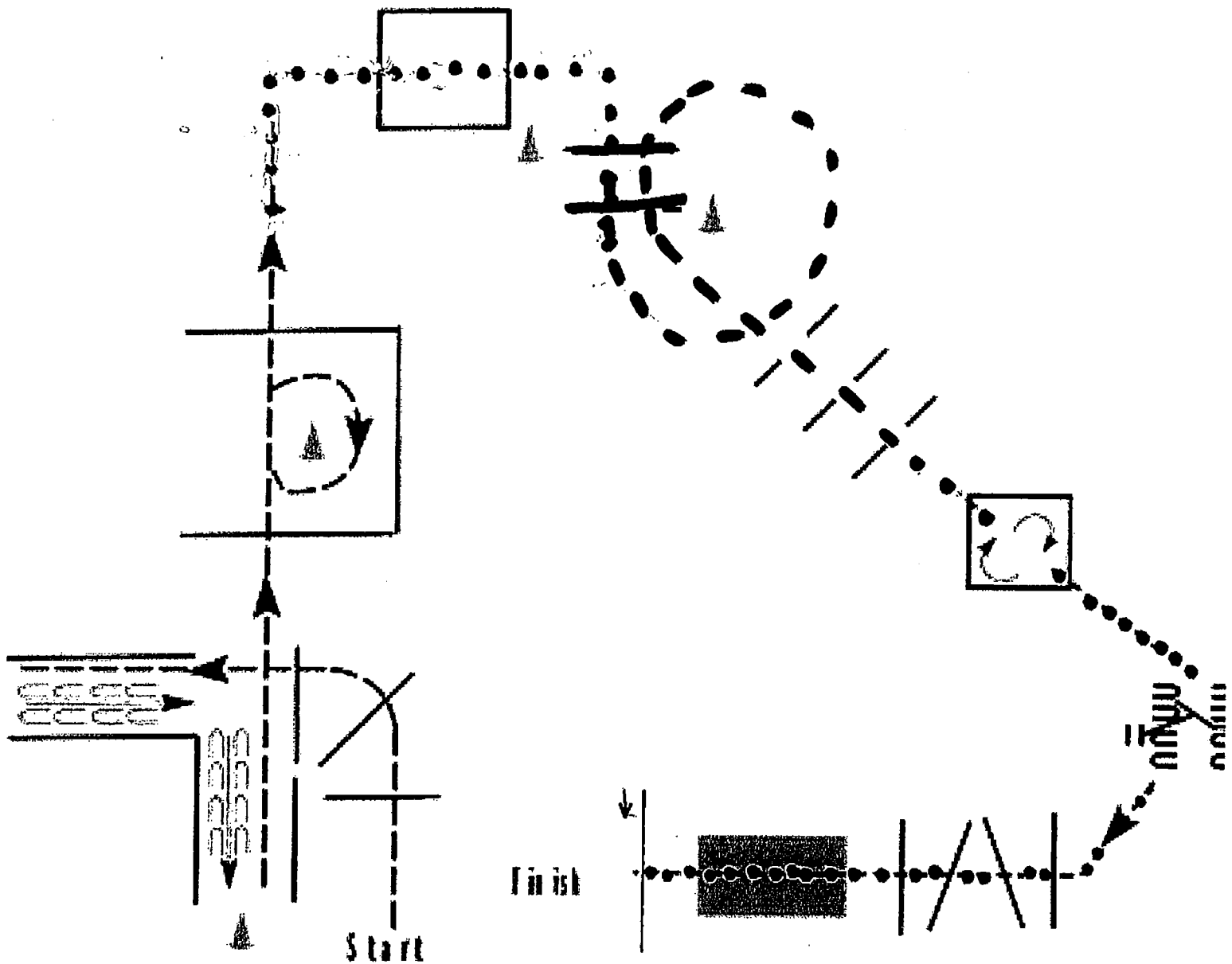
Walk	-----
Jog	- - - - -
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	~~~~~
Back	← D D D D D D D D
Marker	⊙ B ⊙
Sidepass	▲ ▲

Class 62, 63, 64
 Non Pro w/t horsemanship
 Youth w/t 10 & under
 Youth w/t 11-18 Horsemanship



1. Trot over poles and into chute.
2. Back the L.
3. Jog out of chute and around cone.
4. Lope on the right lead through box and over 2 poles.
5. Change leads and lope around cone and over poles as shown.
6. Walk to and into box. Perform a full turn to the right and walk out of box to gate.
7. Work gate with the right hand.
8. Walk over poles and bridge.
9. Walk over pole and side pass to left and finish.

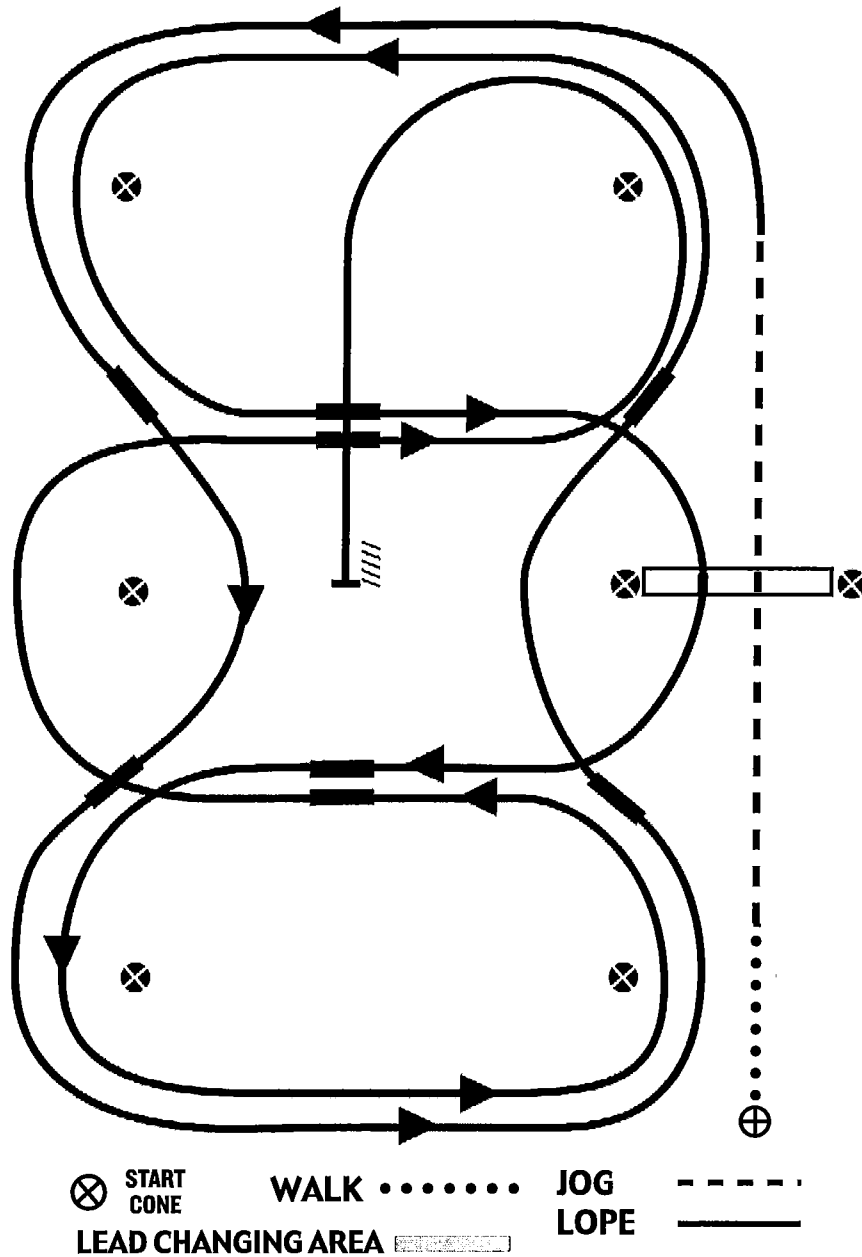
Walk	----
Jog	----
Lope	—
Back	←
Marker	▲
Sidepass	◀



1. Trot over poles and into chute.
2. Back the L.
3. Jog out of chute and around cone.
4. Walk into and through box and over 2 poles.
5. Jog around cone and over poles as shown.
6. Walk to and into box. Perform a full turn to the right and walk out of box to gate.
7. Work gate with the right hand.
8. Walk over poles and bridge
9. Walk over pole and sidepass to the left and finish

Walk	----
Jog	- - - -
Lope	— — — —
Back	← ← ← ←
Marker	▲
Sidepass	◀

WESTERN RIDING PATTERN 5
Recommended For Small Arenas



1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to the lope, on the left lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Lope over log
9. Second crossing change
10. Third crossing change
11. Fourth crossing change
12. Lope, stop & back